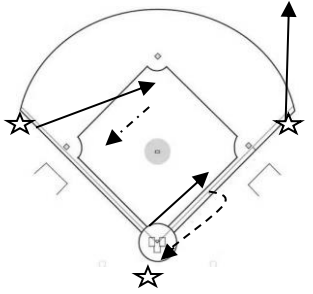
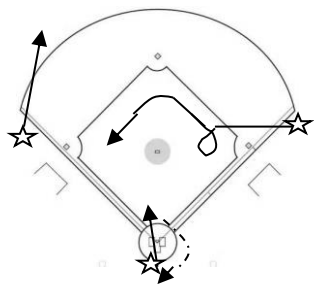


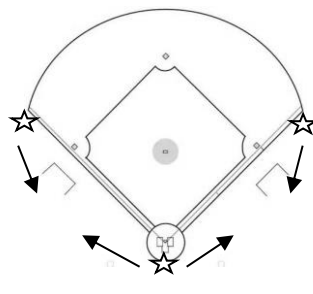
FB: U1 Goes Out (50%)



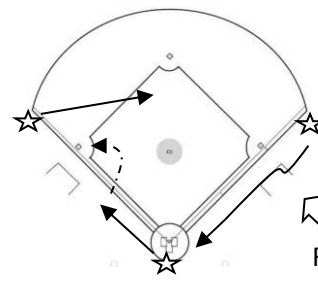
FB: U3 Goes Out (50%)



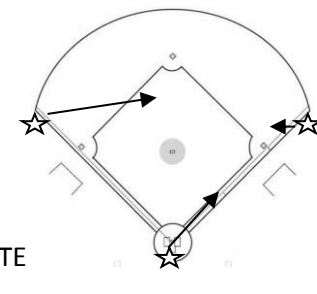
FB: Foul Between 1st or 3rd



Clean Hit

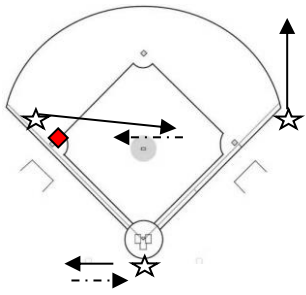


Ball Stays in Infield

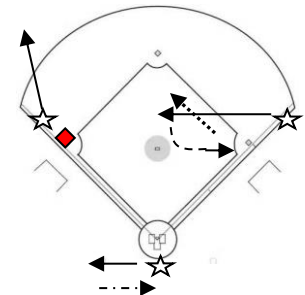


ROTATE

FB: U1 Goes Out (50%)

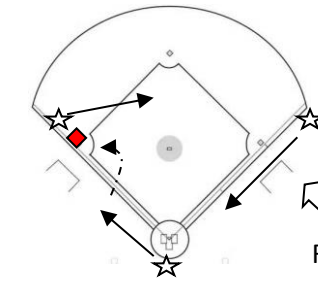


FB: U3 Goes Out (50%)

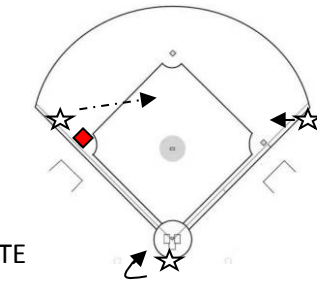


3-Man Umpire System Overview

Clean Hit



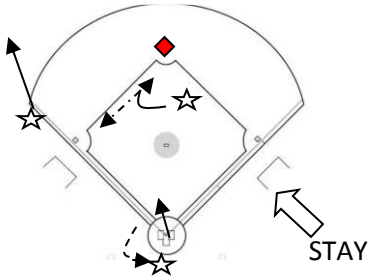
Ball Stays in Infield



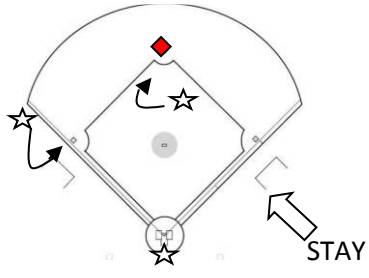
ROTATE

No Runners or Runner at 3rd

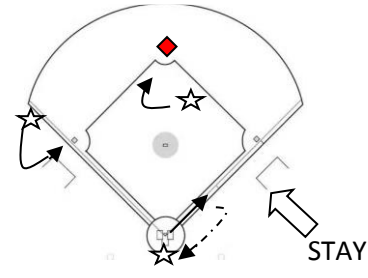
FB: U3 Goes Out (50%)



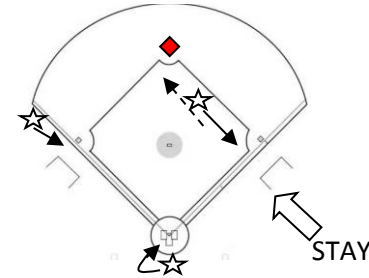
FB: 'V' (40%)



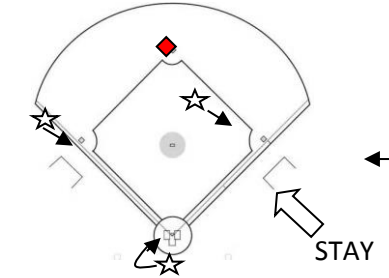
FB: RFL (10%)



Clean Hit (<2 OUTS)



Ball Stays in Infield (<2 OUTS)



STAY

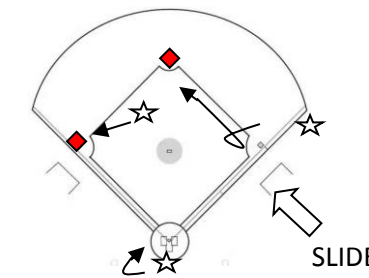
STAY

STAY

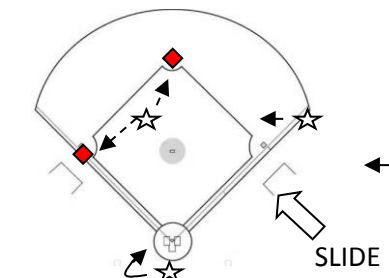
STAY

STAY

Clean Hit (2 OUTS)



Ball Stays in Infield (2 OUTS)



STAY

STAY

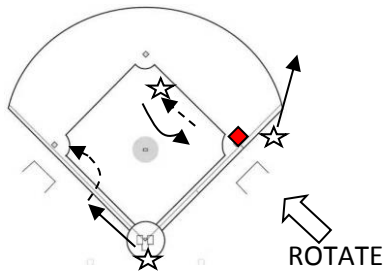
STAY

SLIDE

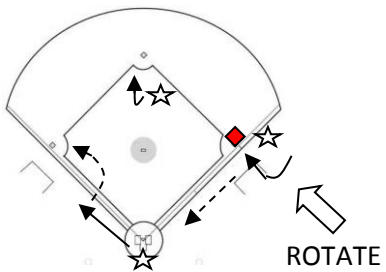
SLIDE

1st Base Empty w/ Multiple Runners

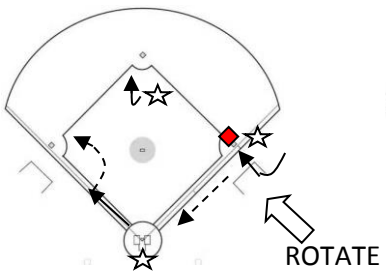
FB: U1 Go Out (50%)



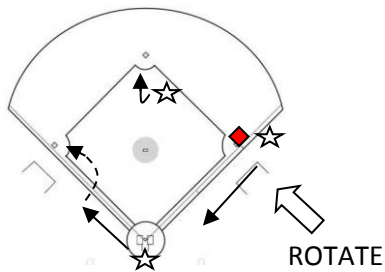
FB: 'V' (40%)



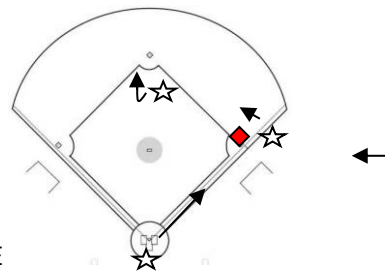
FB: LFL/RFL (10%)



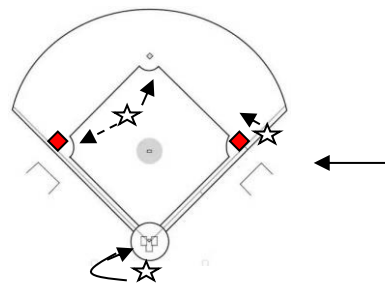
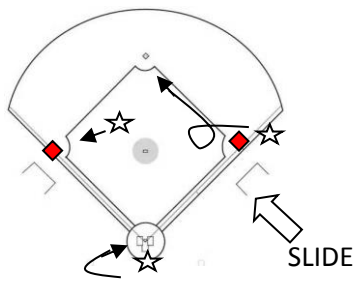
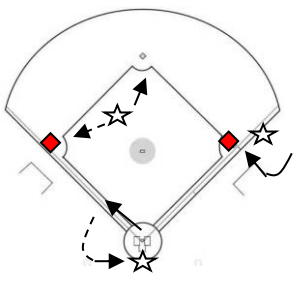
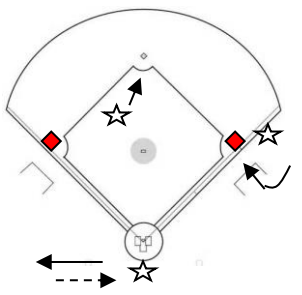
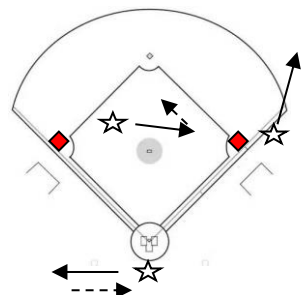
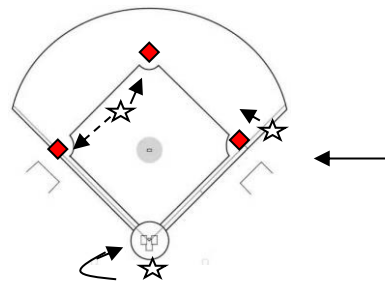
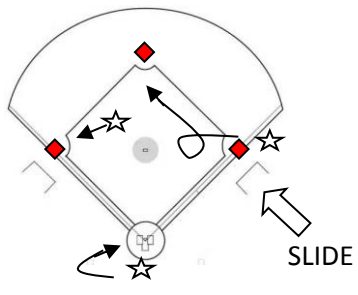
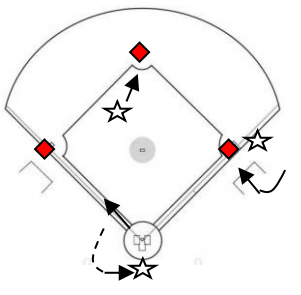
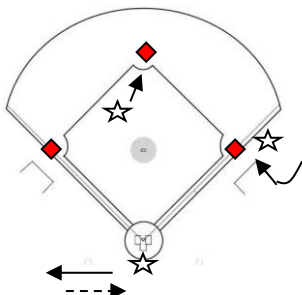
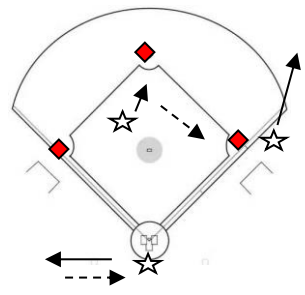
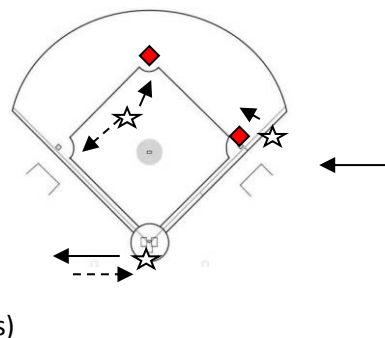
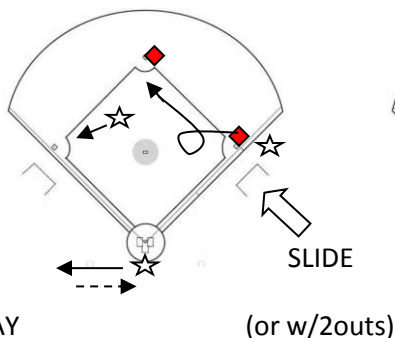
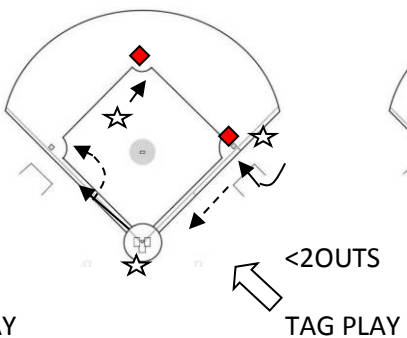
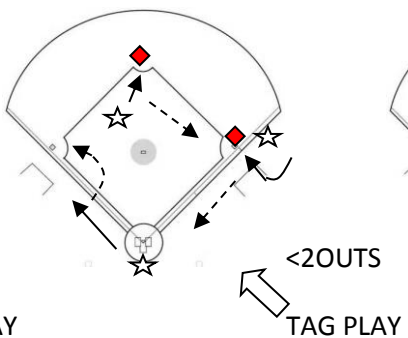
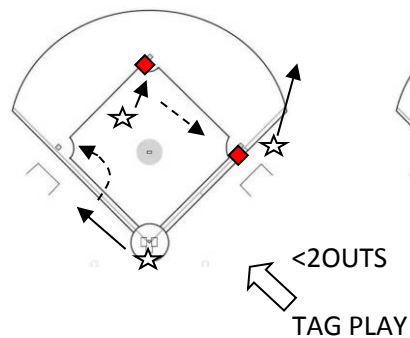
Clean Hit



Ball Stays in Infield



Runner at 1st Base Only



Runner at 1st w/Multiple Runners